



Bylaws and Norms of the League

Sport Director: Rafael Chilaca
Arizona Champion League (AZCL)
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REGISTRATION AND COSTS

- Art. A-1 The planning, coordination, execution and administration of the tournaments and championships will be under the responsibility of the league Arizona Champions League. Any disadvantage unwritten in this regulation, leave the solution to voting by the directive board.
- Art. A-2 The meeting of the league is every Monday at 7:00 PM (exception of holidays), in South Mountain Community Center at 212 East Alta Vista Rd. Which is required that each team sends a delegate or some representative to attend the weekly meetings otherwise will lose a game.
- Art. A-3 Each representative that attend the meetings will have voice and vote in each meeting and will be responsible in representing to his team along the season.
- Art. A-4 No delegate shall represent another delegate, for roll in required meetings even if they are club.
- Art. A-5 Every Monday will give the day, time and location of the game. No schedule changes are allowed or soccer fields, only the league reserves the right to make changes.
- Art. A-6 Registration of the participating teams will have to complete an enrollment application signed by the board and \$100 fee registration and a \$16 card pass. The application shall have the following requirements:
1. Team Name
 2. Name, address and telephone number of owner, representative and alternate
 3. Design and color of the uniform
- Art. A-7 All teams will have a maximum of 4 weeks to pay to register their respective club; otherwise they will lose their matches until paid in full its outstanding debt.
- Art. A-8 All the participating teams will have to pay in advance weekly the arbitration (\$50) and the use of soccer field (\$35) = \$85 at the meeting there will be no exceptions.
- Art. A-9 Registration of each player, will be given a credential (ID card) provided by the league. The credential is subject to the following standards:
- A. Registration per player will cost \$16
 - B. When ID card is misplaced, the applicant may apply for reinstatement with a payment of \$16.
 - C. League members will provide the time, hour, and date in which pictures will be taken for their id cards.
- Art.A-10 The registration of a player will be valid only for the season assigned the credential that includes the playoffs and cup.
- Art.A-11 By each check returned by the bank for insufficient funds will be an additional charge of \$25.00

Art.A-12 Each team is responsible for its own trash; if they do not clean their garbage will be fined \$30.00 dollars.

Art. A-13 All organizers and sponsors of the league are not responsible for the injuries of any kind, before and during every game.

PLAYERS UNIFORMS

Art. B-1 Players should be presented to the playing field with their respective uniform. The league will not tolerate the team play with t-shirts 'or' shirts without numbers in the field. The team will be given only 5 weeks to submit complete uniforms with visible numbers on the back.

Art. B-2 A player will not be allowed in the game if the jersey number repeated.

Art. B-3 In case that the team do not complete their 11 t-shirts with the same color of their club 'or' that both teams have the same color of jersey, they will be use the scrimmage vests from the league.

Art. B-4 Team that gets to wear the scrimmage vest will be responsible for receiving and delivering all the complete vests. In case the team loses any vest will have to pay all in full.

Art. B-5 If the player on the field fails to provide shin guards and soccer shoes will not be able to play.

Art. B-6 It is strictly forbidden to use aluminum shoes or metal studs. Player who is caught with this type of shoes cannot play the game.

Art. B-7 The players in the soccer field of play should be presented properly equipped and with its respective credentials (ID cards of the league) which players will deliver the central referee.

Art. B-8 Each team must present before starting the game a ball in good condition. If you play with the ball of the opposing team and is lost or damaged equipment shall be responsible.

Art. B-9 Any player will not be permitted to participate in the game to play if contributes the following things: long shorts, any type of jewelry store (including the ones that use in eyebrows, nose, and ears).

Art. B-10 Will not be allowed any player to participate in the game of play if referee notice, alcoholic breath, or player is under the influence of any drug or narcotic.

HIGHLY AND DROPS OF REGISTRATIONS

Art. C-1 Teams will be allowed high and drops of players to the first date of the second round, when playing only two laps. When playing back a single lap they only have until the 5th date to make changes of players.

Art. C-2 A player without a credential (ID card) will not be able to play after the 5th date of the first round. The only exception will be the new teams that come register in the course of the tournament.

Art. C-3 A week before the tournament of CUP will be permitted the exchange of credentials and will be given them permission until 3 high but in exchange for 3 drops.

Art. C-4 All the new teams will be given them to 5 dates to have all their properly registered players and with uniforms.

Art. C-5 No player will be able to switch teams in the league until the end of the tournament.

Art. C-6 Club teams are only 5 players of the category "Primera A" will play in the category "Premiere" and the 5 players must be stable during the season. Changes only open a week before the playoffs.

Art. C-7 When a player gets a red card must comply with his respective club in both teams (sanction per week).

DEVELOPMENT OF THE TOURNAMENT

Art. D-1 Championship matches will be played according to FIFA rules, being also the supplementary provisions issued by the league.

Art. D-2 The championship will be inaugurated by the date designated by the league prior notice.

Art. D-3 The duration of each match shall be two times of 40 minutes for 5 minutes of rest. In hot weather will be played two times of 35 minutes with an interval of 5 minutes in each half of the time to drink water. Whenever the central referee is notice about tolerance time will be deducted from their playing time.

Art. D-4 All teams are asked to be present 15 minutes before their game starts.

Art. D-5 The referee will have a wait of 15 minutes after the official time to start the game with the following case:

A. When one of the teams request more time to get ready, if the other team is present at the center of the field at least with 7 players wearing their uniforms and credentials the team wins the game 2-0.

Art. D-6 No team may start a game with less than 7 players, teams are able to get their eleventh players either the first half or second half of the game.

Art. D-7 The game will not start if one of the team has less than 7 players on the field and whatever is the score is the game will be done and finish.

- Art. D-8 After the tolerance time referees should write a report of what happened in the game. If both of the teams are ready to play and agree to play the game as a friendly match the referee can start the game.
- Art. D-9 The league will have the convenience to form groups in each division for the development of championship.
- Art. D-10 The championship will be developed in a single round-all of best eight teams that play the league. The remaining teams will play another tournament apart.
- Art. D-11 After this phase of the championship and taking the 8th best teams in the league, these will be eliminated as follows: The first place is eliminating with the last, the second with the penultimate and so on.
- Art. D-12 In the playoffs the competence will stay as they end up in the general board and will continue the board of positions the playoffs to the semifinals.
- Art. D-13 Team with a greater number of points is awarded “Super Leader of the general board of their respective division”.
- Art. D-14 For each match the team wins will be granted 3 points, a match drawn 1 point will be granted, and by a match lost there will not be points.
- Art. D-15 If a team withdraws from the tournament; the score of their games left are aligned with the opposing teams, leaving the above results as valid. If a new team comes to integrate the league will take its respective points of the team that came out of the league.
- Art. D-16 All official games and championship tournaments will be established by the commission of referees.
- Art. D-17 Matches suspended because of natural causes and unforeseen cause not passed the minimum of 20 minutes the 2do time will be repeated and when the league decides.
- Art. D-18 Will be given for valid matches after they are suspended after 20 minutes of the 2do time in the following cases:
- A. By rain
 - B. Lack of light
 - C. Or by any cause not provided.
- Art. D-19 The referees shall be respected during the game and after the game is done by the players, and sports authorities; delegates per each team is obligate to present them support, protection in every moment to guarantee the independence of action and their personal integrity inside the field and outside.

REPLACEMENT OF A PLAYER

- Art. E-1 To replace a player by a substitute shall inform first the assistant referee. Player must show his ID card in advance and will be inspected he shoes, shin guards and jersey number.
- Art. E-2 The substitute should go to the middle of the field to expect that the player of change abandon the land of play and allow the referee's signal.
- Art. E-3 All changes will be permitted only when there is an interruption of play.
- Art. E-4 The substitution in normal season and cup will be unlimited. During playoffs will be permitted only 6 substitutions plus goalkeeper.
- Art. E-5 Players who leave during the course of the game may re-enter, but be counted as substitution.
- Art. E-6 Not allows a player swap with a fellow-shirt that includes the same number, including goalkeeper. If a player gets red or yellow card the new player will run with the same punishment.

SANCTIONS

Default

- Art. F-1 A team will lose the play in favor of its opponent in the following cases:
- A. When the credentials are not delivered to the referee-(during the 2nd half)
 - B. When a team fails to appear at the appointed time.
 - C. When performed over regulatory substitutions during the playoffs.
 - D. When the game is suspended by hostile conduct of one or more players, team managers, the hostility will be at the discretion of the league.
 - E. When a player participates in a game and he was punished with a red card.
 - F. If a team is caught using a player who is not registered with his team in the league.
 - G. When there is an invasion inside the field from spectators or supporters of the team.
 - H. When the teams leave the field before finishing the match in protest by the failures of the referees which will lose 3 point from its qualification.
 - I. When referees or line judges are attacked for one or more players.
 - J. When the captain refuses the referee collaboration or not to be identify an offending player.
 - K. When for any cause during the development of the match the team remains with less than 7 players.
 - L. When the team fails to appear at three consecutive games, will fall automatically to the last category in the next tournament.
- Art. F-2 Team losing by default- (which is not present at the soccer field 'or' receiving phone call after the team was handed over its role to cancel or change the game. It will have the obligation to pay its arbitration and its own field plus \$50 of fine. The opposing team wins by fault in the field. Team should pay its arbitration in the field (will not be refundable) and won the match 2-0, otherwise if the team does not pay, it will not win the game by default.

Art. F-3 The team will lose by default - (if club, coach or assistant coach) are caught inciting to players or strange people to have a violent conduct at the soccer field. The people will be expelled and they will have to abandon the installations. If people do not get out we will call to the authorities and their team will lose by fault and will be fined.

Art. F-4 When a team does not show its credentials before the start of the second half of the game.

Art. F-5 If a suspended player participates in an official game 'or' try to deceive by presenting other credential than his.

Art. F-6 When there is an invasion of field by the coach, assistant coach or other players without referee's permission.

Art. F-7 When they withdraw 'or' they leave the field, (abandoned soccer field without any reason).

Art. F-8 When the referee 'or' assistant are attacked by players, or coach (verbal 'or' physically).

Red and Yellow Card

Art. F-9 A player receives a 'Yellow' card, if you commit any of the following offences:

- a. Pushing, tripping the opposing player.

Art. F-10 A player receives a 'Red' card, if you commit any of the following offence:

- a. Being guilty of serious abrupt play (SFP)
- b. Being guilty of violent conduct (VC)
- c. Spitting at an opponent or to any another person (S)
- d. By deliberately to prevent a goal, or spoiling a chance of scoring goal (DGH)
- e. Frustrate the opportunity of goal to an opponent moving towards the player's goal by an offense punishable by a free kick. (DGF)
- f. Uses obscene language or rude gestures (AL)
- g. Receiving a second warning in the same game (2 CT)
- h. By insulting verbally or physical assault of a referee or assistant (includes fans).
- i. By being suspended, and be on bench with its team during the play.

Sanctions per week in the blacklist (A week)

- a. By having second yellow card in the same game.
- b. By responding the aggression received, depending on the severity.

Sanctions per week in the blacklist (Two weeks)

- a. For four yellow cards throughout the tournament.
- b. By being suspended, and be on bench with its team during the play.
- c. By refusing to leave the playing field.
- d. When a coach is required to leave the field.
- e. For serious foul play, depending on the severity.
- f. For obscene hand signals and bad intentions celebrations.

Sanctions per week in the blacklist (Three weeks)

- a. By violent conduct.
- b. Disrespecting or insulting the authority according to the severity.
- c. When a player is a fan in his team and insult the referees
- d. By being under the influence of alcohol or drugs.
- e. Invasion of field with no reason without referee's permission.

Sanctions per week in the blacklist (six months)

- a. For attempting to hit the referee.
- b. When player invades the field of play with bad intentions
- c. By spitting a referee or adversary.

Sanctions per week in the blacklist (Permanent out of the league)

- a. Hitting a referee.
- b. Players involve in a fight with the opponent team.
- c. To the teams are call the attention for third time by consuming alcoholic beverages during the play.

Art. F-11 The coaches and assistants are required to observe the behavior of players in every game. Coaches, players will be punished according to the gravity by motivating violent acts and conduct to their companions.

Art. F-12 It is strictly prohibited drinking alcoholic beverages, there will \$100 fine for those caught ingesting alcoholic beverages (includes club and players). In case of re-offending will be punished with 5 dates without play and a fine of \$150. If the team continues insisting with this, the team will be expelled of the league and they will not be able to participate.

Art. F-13 All fines to be imposed by the league, the team need to pay in two weeks of its submission, the team that does not comply with this provision in addition to pay, shall be punished with six points less of classification of general board.

Art. F-14 The coach or delegate wishing to make a protest must be in writing and must be taken at the next meeting with a \$15 fee. In case that the demand is won will be a refund. If it is lost the money will not be refundable.

Art. F- By defamation to the authorities of the league 'or' referees, remained expelled by a minimum of 6 months.

Art. F-16 The board director will stop the credentials of the players expelled until comply with their punishment and only they will be able to collect in to the meeting after they comply with their punishment and their sanction.

TRANSFERS AND PASSES OF PLAYERS

- Art. G-1 To transfer a player of a team to another in the league will be indispensable the agreement of the both teams and player consent.
- Art. G-2 When a team goes away players can belong to another team as long as players are not expelled of the league.

CAPTAIN'S RIGHTS

- Art. H-1 Represent your team during the game, to check all their players are properly uniformed and to revise the credentials of the opposing team.
- Art. H-2 Captain is the only person that will be responsible for signing and collecting their respective credentials to the end of the game. If they forget to pick up their credential there is sanction of \$10.
- Art. H-3 Captain will communicate with referees at all time with kindness and respect.
- Art. H-4 Captain will be the responsible for inspecting that his coach, have a good behavior. Otherwise is going to get a yellow card for not controlling the behavior.
- Art. H-5 Captain will be in charge of fan people to stay together: Each team should be apart five feet, fan people should be at the other side of the field. A reminder children and adults are not allowed to be behind the goal posts during the game of play.

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